

2018 Onondaga District Klondike

GOLD RUSH



HOSTED BY BOY SCOUT TROOP 864

January 26, 2018 – January 28, 2018

Camp Schoellkopf

PROGRAM & REGISTRATION GUIDE

Greater Niagara Frontier Council

WELCOME SCOUTS AND SCOUTERS!

Special Thanks to patch designer: Bradley Barr; Kenmore East Highschool



Welcome to the 2018 Onondaga District Klondike!

Your Troop or Crew will have the pleasure of participating in
the Gold Rush.

The event will include 14 scored competitions that are outlined
in this package.

2018 Onondaga District Klondike - "GOLD RUSH"

Schedule

Friday, January 26th

5:00 – 9:00 pm Check-in at Doey Center and Campsite Set up

9:00 – 9:30 pm SPL/Scoutmaster Meeting at Doey Center

9:30 – 10:30 pm SPL/Scoutmaster and Adult Cracker Barrel at Doey Center

Saturday, January 27th

7:00 am Reveille

7:00 – 8:30 am Check-in at Doey Center

7:30 – 8:30 am Breakfast (at troop or crew's campsite)

8:45 – 9:15 am Flags / Opening ceremonies near main parking lot

9:30 ~ GOLD RUSH events begin

11 am – 12 pm Lunch Block A

12 pm – 1 pm Lunch Block B

1 pm – 2 pm Lunch Block C

~ 4:30 pm GOLD RUSH events end

5:00 – 5:30 pm Flags/Awards

5:30 - 6:00 pm Vespers

6:00 pm – 7:30 pm Dinner (at troop campsites)

7:45 – 8:30 pm Saturday Night Program / Campfire

8:45 – 9:15 pm Scoutmaster and Adult Cracker Barrel at Doey Center

Sunday, January 28th

7:00 am Reveille

7:30 – 8:30 am Breakfast / Site breakdown/cleanup

10:00 am Checkout – See you at Klondike 2019!



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General Information

Fees & Registration:

The Early Bird fee is \$15.00 per person. Sign up and payment is required by January 14, 2018 for the early bird fee. The fee covers camp cost of warming stations, fuel, event supplies, patches and miscellaneous costs. Lunch will be provided. The registration fee will increase to \$18.00 per person after January 14, 2018 and does not guarantee an event patch on the day of the event.

BSA Registration Policy:

Every unit member must be currently registered with the BSA to attend. Unregistered participants are not covered by insurance and therefore cannot stay on the grounds. It is the unit leader's responsibility to ensure registration of scouts in their troop. A minimum of two adults per unit must be present at all times. Youth protection training is required for all adults in attendance. Please follow BSA's "Two Deep" leadership policies.

First Aid:

First Aid/Medical service will be available at Doey Center Friday evening, Saturday and Sunday morning. Youth medication must be held by his or her troop leader. All injuries, illness, frostbite or hypothermia, regardless of extent must be reported to Klondike medical staff immediately. Trained First Aid personnel will be on hand.

Check-in:

Units may check-in at any time between 5:00 pm and 9:00 pm on Friday, January 26th at the camp headquarters in the Doey Center. Units coming on Saturday, January 27th may check-in from 7:00 am to 8:30 am at the camp headquarters in the Doey Center. A completed roster and any additional registration fees are required at check-in. The roster form can be found at the end of this packet. Each Unit staying for closing campfire needs to indicate the skit or song they will perform on the patrol roster.

Campsite and Parking:

Units will be assigned to campsites when they register. Cabins can be reserved on a first come first serve basis. Lean-tos are also available for units to use, as are campsites for the hardy adventuresome units. Klondike staff reserves the right to move campsites if necessary. Bring sleds to transport gear to your site! All vehicles must park in the main parking lot. Only working four-wheel drive trucks will be permitted past the gate to drop off troop gear. After troop gear is dropped off, vehicles must be returned to the parking lot. The camp ranger is the only one to give permission for a truck to be kept at a site. There will be no driving on camp roads after the events begin, unless it is an emergency.

Straw:

Straw will not be provided. You must bring your own if you intend to use it.

Water:

Each troop or crew is responsible to provide their own water for their needs.

Security and Communications:

Security headquarters will be at the first aid station at Doey Center during the GOLD RUSH events. Communications headquarters will be at the same location.

Visitors:

Visitors will be required to check-in (sign registration sheet) at the event headquarters at Doey Center.

Sledding:

No supervision of sledding will be provided by the organizers of this event. Sledding has inherent benefits and risks, including the risk of physical injury. Any person who participates in sledding is accepting these risks by virtue of their participation. Each Troop is responsible for supervising the members of their Troop who chose to participate in sledding. Sledding is allowed only at mercy flight field. Helmets must be worn while sledding or observing on the sledding hill. Any Troop sledding on the hill must have a supervising adult from their Troop present. That adult is responsible for supervising all participants and observers from their Troop. The supervising adult from each Troop shall not participate in sledding, but shall be present solely for the purpose of providing supervision to their Troop participants.

Cooking:

Lunch will be included for every person who has registered and made payment. All other meals are the individual troop's responsibility. Each unit is allowed to do their own cooking. Troops / crews using liquid fuels must have the proper training to use them.

Lunch & Refreshments:

Warm beverages (coffee, tea, & hot chocolate) as well as soup will be available at each of the two listed warming stations. Lunch is included in the cost of your Klondike fee and will be served at the Pavilion in Meyer Village. Lunch will be served in 3 different blocks. Your patrol will be assigned a lunch block by the Klondike staff which will be listed on your patrol score card. When you notice your lunch time block is approaching, please leave the GOLD RUSH trail and report to Meyer Village for Lunch. Menu will be announced at a later date.

Liquid Fuels:

All liquid fuels must be handled only by a knowledgeable adult per BSA and GNFC policies.

Lights:

Each troop is allowed to put up lights to illuminate their campsite if desired. Lighting must not disturb adjacent campers (including generator noise).

Axes and Saws:

Axe yards must be roped off and clear of obstacles and hazards.

Garbage and Sanitation:

Garbage will not be collected at individual campsites and shelters. Units must bag their garbage and dispose of at the dumpster at the quad or take it home with them.

Leader's meeting: Friday, January 26th between 9:00 pm and 9:30 pm

The SPL/Scoutmaster meeting will be held at Doey Center. Details of the Klondike and following day's activities are to be discussed along with rules of the campsite.

Uniforms and Flags:

Class B uniforms are encouraged. It is not necessary to wear Class A uniforms. Units must bring their flag to the opening ceremony. Units are required to make a 2'x3' cloth flag for each patrol competing in the events of the GOLD RUSH. The flag is to be fastened to a pole. The patrol flag is required to accompany each patrol to every event. When not being presented to the event coordinators at each event it is to be fastened to the Klondike sled.

Awards and Recognition:

Three main awards will be given out for the GOLD RUSH. Patrols will be awarded flag ribbons for highest overall point score for 1st, 2nd, & 3rd place. Points will be calculated on a number score from each event. Also, scouts will receive gold nuggets at the check-in for each event. But beware, the sheriff may tax your gold along your travel. The only chance you have to evade the sheriff tax is by being prepared to answer questions of scouting history and knowledge. At the end of the events your remaining gold nuggets can be used for bonus points towards your overall score. Recognition and certificates will be awarded for each patrol coming in 1st place at an individual event. There will also be recognition for scout spirit and the *Iditarod award* for most unique sled.

Checkout:

Checking out, whether on Saturday evening or Sunday must be signed off by the camp ranger or appointed staff. When preparing to checkout please schedule a time with the camp ranger at the previous night's cracker barrel or other non-race event.

Contacts:

General Chairman: Richard Bukowski - Scoutmaster Troop 864

Julieboo2525@yahoo.com 716-868-6663

Vice Chairman: Stephanie McCann - Committee Chair Troop 864

Steph.mccann5@yahoo.com 716-903-1235

GNFC Staff Advisors:

Chuck Pyrak

Chuck@pyrak.com

Ben Burke

Ben.Burke@scouting.org 716-913-9864



2018 Onondaga District Klondike – “**GOLD RUSH**”

Events and Competition

The competition is designed to run at typical patrol levels (5-8 scouts) in order to be fair to all patrols. The patrol leader is responsible for his patrol's actions and has the responsibility to ensure that his patrol is at the activities as directed within the competition.

Immediately after the Saturday morning flag ceremony each patrol will present their sled and items for a sled inspection. Klondike sleds should be wood (**no plastic sleds**). Points given for your sled inspection will count towards your overall score. Patrols will also take a photo with their sled during the inspection. After the sled inspections patrols will move onto their assigned starting event per their score card. Score cards and a map of the Klondike events will be provided for each patrol and will be printed on waterproof paper. At each event, the patrol's score is recorded. Once they complete the event they continue on to the next event on their score card. Some events will be at warming stations and or demonstrations where scouts can warm up / be evaluated for frostbite / hypothermia etc.

The patrol leader of each group is the keeper of the score card. The Klondike staff at each event will also keep scores for each patrol, which will be the official score. At the end of the race, the patrol leaders will report to the Klondike headquarters to turn in their patrol's score card.

Additional points may be awarded by the number of gold nuggets your patrol earned and retained during the days events. At each event, your patrol will receive a number gold nuggets to be kept safe with your sled. Throughout your travels, you may be stopped and challenged by the sheriff with questions of scouting knowledge and history. The only way to keep your gold nuggets is to be prepared and answer these scouting questions correctly. At the end of the events, your gold nuggets should be turned into the Klondike GOLD RUSH assessor to receive your bonus points towards your overall score.

2018 Onondaga District Klondike – **“GOLD RUSH”**

Each of the following items is suggested to be on the Klondike Sled:

- Patrol Flag on a pole lashed to sled
- Roster (listing each patrol member)
- Working Flashlight for emergencies
- Patrol First Aid Kit including at least two triangular bandages & splint material
- 4 pieces of rope at least 10 feet long each
- Pocketknife
- Notebook and writing utensil (pencil)
- One quart of water for each patrol member
- Flint & Steel (no lighters!)
- Natural Tinder (no metal, wax, accelerants!)
- Emergency Firewood (3 pieces)
- 2 Compasses because you should always have one with you in the wilderness
- Watch or Timepiece
- Map of Camp Schoellkopf
- Axe & Saw
- Boy Scout Handbook

Each of the suggested items for your sled may be used during the Klondike events. It is acceptable to carry some of these items on person rather than in the sled (i.e. paper, writing utensil, pocket knife, flashlight, watch, etc.) throughout the day. However, please have all items ready in your sled for the inspection.

Suggested Personal Gear Check-off list

Clothing:	Equipment:
Warm Coat (water resistant)	Backpack
Warm shirt - 2	Handbook, Notebook, Pen/Pencil
Sweater or Sweatshirt	Warm sleeping bag, extra blanket
Pants – 2 (Avoid Jeans)	Mess Kit (Fork, spoon, knife, bowl, cup)
Underwear – 2	Scout Knife
Long Johns	Dirty Laundry Bag (Plastic Bag)
Socks – 4 pair	Flashlight, fresh batteries
PJ's or extra long johns	Toiletries (Tooth Brush/Paste, Soap, TP)
Boots – water and snow proof	Towel, washcloth
Gloves – 2 pair (water proof)	Compass, Wristwatch
Poncho or Rain Suit	Small personal first aid kit
Handkerchiefs	Large garbage bag and zip tie
Snow pants	Chap stick

Do not bring:

Electronic devices or games, sheath knives are not allowed.

Notes: Avoid wearing cotton if at all possible! Scouts should not sleep in the same underwear or socks that were worn all day. The body's natural perspiration will dampen these clothes and will quickly become chilled in your sleeping bag.

Change into spare socks, underwear or PJs to sleep.

For more information, attend the Cold Weather Training program and or review the Boy Scout Handbook.

HYPOTHERMIA

It will be imperative that all scouts and adults watch out for each other observing and providing for proper protection from the elements.

Scouts and Adult leaders - make sure to check participants for proper clothing, hypothermia and frostbite, if not properly clothed.

Mild Hypothermia Warning Signs

Signs and symptoms of mild hypothermia include:

- Shivering
- Dizziness
- Hunger
- Nausea
- Faster breathing
- Trouble speaking
- Slight confusion
- Lack of coordination
- Fatigue
- Increased heart rate

Moderate to severe hypothermia

As your body temperature drops, signs and symptoms of moderate to severe hypothermia include:

- Shivering, although as hypothermia worsens, shivering stops
- Clumsiness or lack of coordination
- Slurred speech or mumbling
- Confusion and poor decision-making, such as trying to remove warm clothes
- Drowsiness or very low energy
- Lack of concern about one's condition

- Progressive loss of consciousness
- Weak pulse
- Slow, shallow breathing

Someone with hypothermia usually is not aware of his or her condition because the symptoms often begin gradually. In addition, the confused thinking associated with hypothermia prevents self-awareness. The confused thinking can also lead to risk-taking behavior.

Prevention

Before you step out into cold air, remember the advice that follows with the simple acronym COLD — cover, overexertion, layers, dry:

- Cover. Wear a hat or other protective covering to prevent body heat from escaping from your head, face and neck. Cover your hands with mittens instead of gloves. Mittens are more effective than gloves because mittens keep your fingers in closer contact.
- Overexertion. Avoid activities that would cause you to sweat a lot. The combination of wet clothing and cold weather can cause you to lose body heat more quickly.
- Layers. Wear loose fitting, layered, lightweight clothing. Outer clothing made of tightly woven, water-repellent material is best for wind protection. Wool, silk or polypropylene inner layers hold body heat better than cotton does.
- Dry. Stay as dry as possible. Get out of wet clothing as soon as possible. Be especially careful to keep your hands and feet dry, as it is easy for snow to get into mittens and boots.

2018 Onondaga District Klondike – “GOLD RUSH”

TROOP ROSTER

Troop # or Crew #	Scoutmaster:
Campsite:	SPL:

Adults in Camp:

Days In Camp (Mark with “X” in box)

Name	Phone #	FRI	SAT	SUN
1)				
2)				
3)				
4)				
5)				
6)				
7)				
8)				

Youth:

Patrol Name:

Are you staying for closing campfire? Yes / No

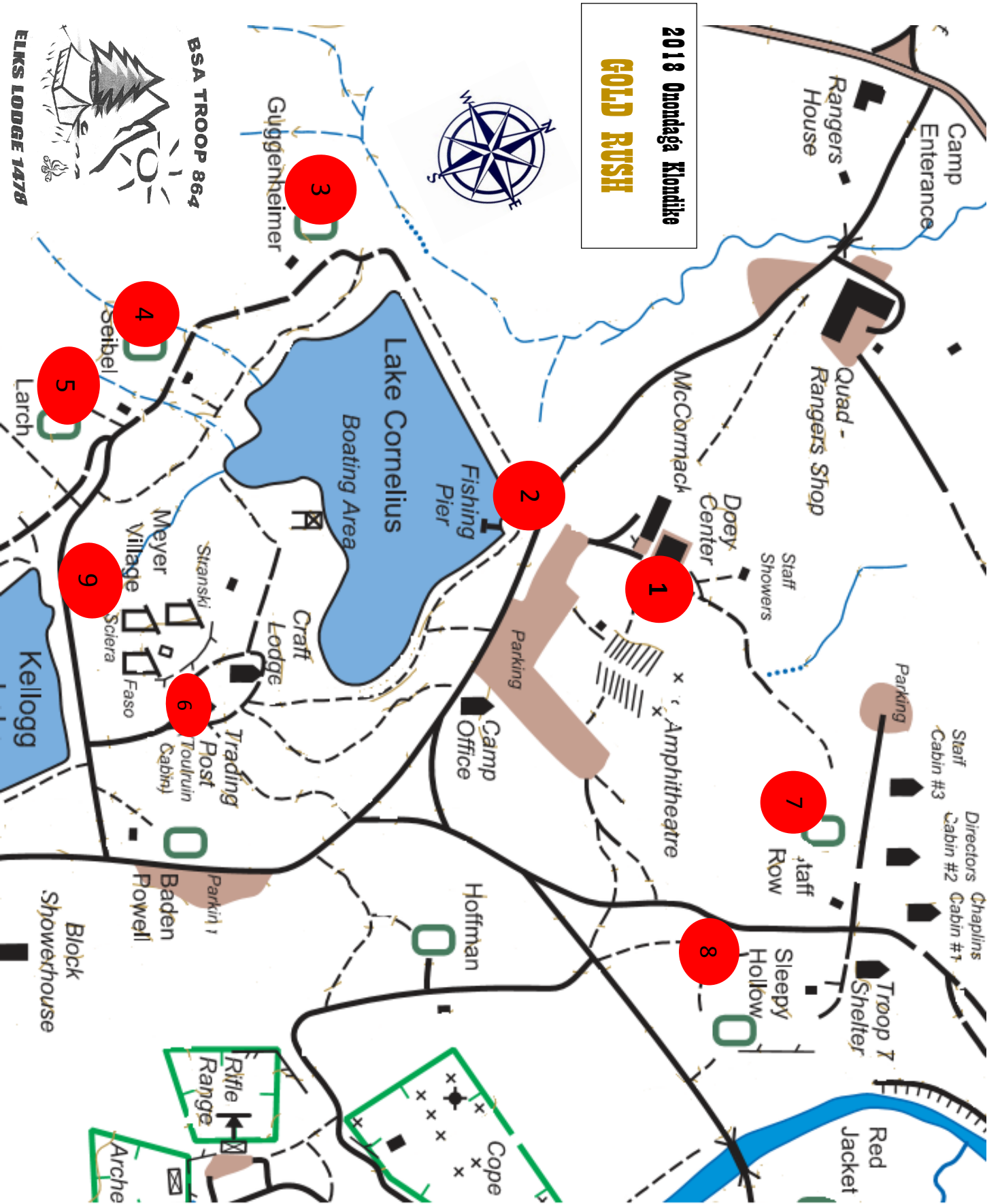
Skit/Song your patrol will perform for campfire:

Scout Name	Age
1)	
2)	
3)	
4)	
5)	
6)	
7)	
8)	
9)	

Print multiples of this page if necessary.

Remember to have a copy of your patrol roster on your sled.





1) ANCHORAGE: (Doey Center)

EVENT 1 EVENT 2

Warming station inside Doey Center

FIRST AID AND SECURITY STATION

2) SKAGWAY: (Near Fishing Pier)

EVENT 3 & 4

3) SITKA: (Guggenheimer)

EVENT 5

4) KENAI: (Seibel)

EVENT 6 EVENT 7

5) POLAR COVE: (Larch)

EVENT 8 EVENT 9

6) MOOSE PASS: (Behind Trading Post)

EVENT 10

Warming station at Trading Post.

FIRST AID STATION

Lunch provided in Meyer Village Area

7) KODIAK: (Staff Row)

EVENT 11 EVENT 12

8) JUNEAU: (Sleepy Hollow)

EVENT 13 EVENT 14