Klondike 2024



LORD OF THE BEADS





CAMP SCOUTHAVEN

January 26-28, 2024



- sponsored by -

Polaris District and Western New York Scout Council, Boy Scouts of America

Version 8

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General Information

Fees and Registration

Preregistration is required. The participation fee for this Camporee is \$15.00 per person (youth or adult).

Register online at: http://www.wnyscouting.org/polaris/klondike. Registration for Klondike opens November 17th as does campsite and cabin registrations.

Each youth must be a registered Scout, Venturer, or Explorer to attend. Webelos may attend during the day if sponsored by a host troop.

Check - In

Check in will be from 6:00 PM to 8:00 PM Friday and at 8:00 AM to 8:30 AM Saturday (for units that are not camping) at the Camp Office. (See the Camp Southaven Map at the end of this guide.) A unit roster must be provided to the Camporee Staff at check-in. The Unit Roster can be found at the end of this guide.

Camping Information

Units must pre-register and pay for a cabin and wood online at the Klondike registration link in the WNY Scout Council website prior to the Camporee. Units should be prepared to transport their gear by foot from the parking area.

District staff will conduct campsite inspections Saturday afternoon. Campsite and Gateway inspection criteria:

- Unit identification (flag or sign)
- Tents properly erected and lined up
- Unit gear properly stored
- · Patrol areas identified and neatly maintained
- Personal gear properly stored
- Dining shelter present
- Cooking and serving areas clean and organized
- Food properly stored
- Cooking equipment and utensils neatly stored
- · Water supply (cooking and drinking) on hand
- Cleaning facilities evident, including item used to screen grey water
- Menus and duty rosters posted
- First aid kit present and visible
- Stove and lantern fuels safely stored
- Fire extinguisher present
- Roster and Camporee schedule posted
- Gateway originality and alignment to the Klondike theme

Leaders Meeting - Cracker Barrel

Each unit should send the Senior Patrol Leader and Scoutmaster to the meeting on Friday at 9:00 PM and Saturday following the closing campfire at the Dining Hall. The Craker Barrel on Saturday Night is Camp Wide and Potluck Style. Units are asked to bring a snack or dish to pass!

Uniforms & Colors

Field uniform (Class A) should be worn throughout for opening/closing flags (weather permitting) and the religious services. Activity (Class B) uniforms may be worn Friday, Saturday and Sunday during the rest of the day. American flag and unit flags should be displayed near the entrance of each campsite/cabin. Please bring flags to the opening and closing flag ceremonies.

Religious Services

All are encouraged to attend the religious service offered on Saturday evening. The following religious services will be offered: Interfaith, Protestant, Catholic, Jewish. (SUBJECT TO CHANGE)

Meals

Units are responsible for all meals. Please make sure you enough time to serve your meals and clean-up properly. <u>A</u> <u>Camp Wide Pot Luck Cracker Barrell will be held after the closing Campfire on Saturday.</u>

Awards & Recognition

All youth and adult participants will receive a Camporee patch. Recognition will also be given out for participation in activities.

- An Overall Shultz Cup winner
- A Sled Race Champion
- Individual Game Awards

Sustainability

The Camporee has set a goal to be a zero-impact event. Units will be encouraged to follow Leave No Trace guidelines. Please plan your weekend to help minimize our impact.



Contact Information

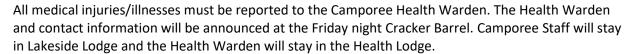
Camporee Chair: Aaron Swanson

716-249-9155 (cell) cricket119swanson@gmail.com

Staff Advisor: Brandon Blatz-brandon.blatz@scouting.org

Health & Safety

First Aid





If an event occurs requiring medical attention and the individual can make it to the Health Lodge, he/she should be escorted there. If the individual has a serious injury, do NOT move them and **call 911 then the** Camporee Health Warden. Medical personnel will be dispatched to the site of the medical emergency as needed.

Medications & Health Forms

Each unit attending the Camporee should have individual medical histories for each scout and adult. Health forms should be kept by the unit leader and made available to our medical staff as needed. Download the BSA form at http://www.scouting.org/filestore/HealthSafety/pdf/680-001 AB.pdf

Medications should be handled per unit policy. From the BSA Guide to Safe Scouting: The taking of prescription medication is the responsibility of the individual taking the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but BSA does not mandate or necessarily encourage the leader to do so. Read the full BSA medication guidelines at

http://www.scouting.org/filestore/HealthSafety/pdf/SAFE USE OF MEDICATION IN SCOUTING.pdf

Be Prepared

- Training—
 - All Adults must have current YPT Training
 - One adult from each unit must complete Weather Hazards training at <u>my.scouting.org</u> (current within two years).
- Each Unit MUST have a minimum of two (2) registered adults over 21 with an adult / youth ratio of at least 1 adult for every 10 youths.
- All Adult's staying overnight must be currently registered in an adult fee required position
- Hydration—Remind Scouts to drink enough liquids throughout the day. Everyone should bring their own water bottle for the weekend. More information:
 - http://www.riskmanagementinscouting.com/proper-hydration-are-you-paying-attention/
- Cold Weather-Related Health Issues—Review the symptoms of cold weather health conditions with your unit and report any instances to the closest medical tent for observation and treatment.

- Potable Water—Any unit camping at the Camporee should bring water jugs to carry at least 10 gallons. Water spigots will be available throughout Camp Scouthaven.
- Toilet Facilities—Latrines are available throughout the Camp, please bring your own toilet paper.

Safety

- All Units should follow the Guide to Safe Scouting.
- Youth Protection—All adults must have current BSA Youth Protection Training (see my.scouting.org.)
- Buddy System—Scouts should utilize the buddy system at all times. Unit leadership should know where each group of buddies are in case of emergency.
- Fires—Cooking fires will be allowed at this event in the designated fire rings in each campsite or near each cabin. Units may also cook with propane or white gas stoves. Liquid fuels should be stored appropriately. For more information, please refer to http://www.scouting.org/filestore/pdf/680-013WB.pdf. It is also recommended that all units provide fire extinguishers, appropriate for the fuel being used in case of cooking area fires. No flames are allowed in tents. In no case, should youth or adults try to fight fires that are out of control. Fire emergencies should be reported to the Camporee Ranger.
- Inclement Weather—In the event of unforeseen severe weather, (thunderstorms/high winds/flooding/snow/sleet/ice) units will be notified. All leaders should congregate with their units, ensure that all members are present (take a head count), and proceed to the nearest permanent shelter. Further details to be discussed at the Friday evening leader's meeting.

Cold Weather Training- MOVED to 2/3/24

• The WNY Scout Council Cold Weather Training Team is hosting Cold Weather Training on January 13, 2024 from 8:30am – 3:30pm at Queen Of Heaven School (839 Mill Rd, West Seneca, NY 14220). Scouts and leaders are strongly encouraged to attend and learn more about proper nutrition, clothing, shelters, gear and health & safety. The cost is \$15 and registration closes January 9, 2024. For more information or to register please visit: https://wnyscouting.doubleknot.com/event/2024-cold-weather-training/3016811

Staffing

Each unit reserving a cabin or lean-to will be expected to host one of the Klondike competitions at their site or designated area and provide adult leadership to run the event. Equipment for the events will be provided by the Klondike staff and distributed at the Friday leader's meeting (or left at the Game Site), along with specific rules and scoring information. Patrols should complete their own unit's event first on Saturday morning on a non-competitive basis. Contact the Klondike chair with questions.

Patrol Equipment List
Scout Handbook
• Sled
Neckerchief
Small First Aid Kit
 4 Natural Splits (2 for legs & 2 for arms- NO SAM SPLINTS)
• Triangle Bandage
• 2 Rolls of Gauze
Backpack
• Chapstick
Extra Socks
Pen / Pencil
Patrol Shield
Battle Helmet (1 per each Scout)
• Ferro Rod/Striker
• 2 Old T-shirts (to be torn up for splints)
Datual Euro Equipment Ligh
~Patrol Fun Equipment List~ • 1 Dwarf Beard
• 1 Precious Ring
1 Dwarf Key Worn Around a Neck
• 1 Wooden Spoon
1 Pack of Bazooka Bubble Gum
• 1 New Sponge
 Snack for Judges: 2-5 Slices Cooked Bacon. (Sweet spicy bacon will get 8 points Ridiculous)
Hot will get 10-point deduction)
~Bonus~
 Thorin's Letter from Thorin and Company. Contract must be signed by the Troop and
Patrol(s) and all parties on the trip. (Must be handed in at check-in)
 Lembas Bread (Must be brought to Friday Leaders/SPL Meeting for judging)

Units must bring ALL MATERIALS and THIS SHEET to Morning Flags for inspection

Events

Gimli's Axe Throwing

Location: Lakeside Lodge: Ran by "829 Ladies Auxiliary"

Gimli missed out on going with Thorin and Company in taking back the Lonely Mountain because he would not practice. Gimli does not want you to miss out on your next adventure, so he sets up this axe throwing range for you.

How many points can you score in 2 minutes?



2 Person Saw

Location: Quartermaster Shed (Near Camp Office): Ran by "Council Lumberjacks"

Help Treebeard clean up the woods. With a 2 man saw, cut off the dead limbs to help new trees to grow. *This is a timed event.*

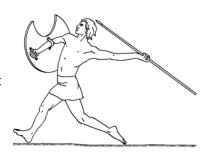


Legolas' Woodland Elvish Archery Tournament

Location: Mess Hall: Ran By "Certified Range Master G"

To become a Markwood Guardian Elf you must pass your Archery Final. Targets at 3 different distances.

Scoring based on number of targets hit at various point ranges.



Riders of Rohan Race

Location: Parade Field: Ran By "Klondike Twin Jester"

You will have to don your helmets and mount your horses. This is a running race game where ALL riders must cross the finish line to vanquish the Orcs.



Location: Mess Hall: Ran By "Klondike Twin Jester"

Smeagol went ice fishing. Try not to catch the ring. See how many fish you can catch in this timed challenge.

Points are awarded per fish size.





"The One Ring" Multiple Ring Toss

Location: Loegler 2: Ran by Unit staying at Cabin

3 -Elfin, 7- Dwarf, 9- Men, 1- Dark Lord, 1- Rule Them, 1-Find Them, and 1 to Bind them all. *Try to get all the rings tossed onto each finger.*



Lashing Gadgets

Location: Safari: Ran by Unit staying at Cabin

You are the mountain trolls and must make a cooking tripod and a pony corral. And being a helpful Scout, you decide to lash back together Gandalf's broken staff.



Minus Morgul City of the Dead Compass Game

Location: Camp Office: Ran by "OG Rog"

Spell out the Scout Oath using a compass. Each patrol gets a word to spell.



Light the Beacon of Gondor

Location: Boss Lean-To: Ran by Unit staying at Lean-To

Build a fire big enough to burn through the string. No artificial propellants. You may use Flint and steel or ferro rod. 10 points added for Flint and Steel, 5 points for ferro rod. Char cloth provided by Klondike Committee. *This is a timed event and the fastest time wins (depending what materials you use).*



Middle Earth First Aid

Location: Loegler 1: Ran by Unit staying at Cabin

After the battles from Helms Deep to Minas Tirith, help Faramir by treating his broken arm (triangle bandage sling), the deep gashes in his head (bandage), and broken leg(splint), and treat for shock. All dressings must be properly done and secure.



Scoutmaster's Cookoff

Location: Unit Site

Meat's back on the menu boys & girls! We have been eating maggoty bread for weeks now, so if they don't need their legs, or if you chop off his head – that puts meat back on the menu. Sticking to the theme will earn extra points.



The Dan Ingram Memorial Klondike Sled Race

All Scouts will gather at the race starting spot with their sleds and patrol items as well as flag and yell and compete for a chance to win this year's sled race trophy.

The Shultz Cup

Named in honor of longtime Scouters Dave and Betty Shultz, the Shultz Cup is awarded to the top overall patrol at the Klondike. The winning patrol may keep the Cup for one year, and then return it at the 2024 Polaris Klondike Derby. Previous winners are:

2003: Troop 829, Youngstown	2004: Troop 450, Tonawanda
2005: Troop 450, Tonawanda	2006: Troop 107, Buffalo
2007: Troop 841, Niagara Falls	2008: Troop 450, Tonawanda
2009: Troop 225, Kenmore	2010: Troop 450, Tonawanda
2011: Troop 450, Tonawanda	2012: Troop 829, Youngstown
2013: Troop 450, Tonawanda	2014: Troop 829, Youngstown
2015: Troop 5, Buffalo	2016: Troop 5, Buffalo
2017: Troop 5, Buffalo	2018: Troop 4, Lockport
2019: Troop 829, Youngstown	2020: Troop 833, Nashville
2021 (Virtual): Troop 107, Buffalo	2022: Troop 829, Youngstown
2023: Troop 829, Youngstown	2024: TBD

Additional awards will be presented at the Saturday Camp Wide Cracker Barrel

Schedule of Events

Friday, January 26

- 5:00-8:45 pm Setup
- 6:00-8:30 pm Registration at Camp Office
- 9:00 pm SM/SPL Meeting & Cracker Barrel
- 11:00 pm Taps

Saturday, January 27

- 7:00 am Reveille and Unit In-Site Breakfast
- 8:00-8:30 am Non-Camping Units Registration
- 8:45 am Opening Flags / Sled Inspection
- 9:00 am Patrol Competitions
- 12:00 pm Unit In-Site Lunch
- 1:00 pm Patrol Competitions Resume
- 3:00 pm Patrol Competitions Ends
- 3:15 pm Program Areas turn in score sheets
- 3:15 pm Dan Ingram Sled race begins
- 4:45 pm Closing Flags
- 5:00 pm Unit In-Site Dinner
- 7:00 pm Religious Services
- 8:00 pm Closing Campfire
- 9:30 pm (After Closing Campfire) Awards/Camp Wide Potluck Cracker Barrel
- 11:00 pm Taps

Sunday, January 28

- 7:00 am Reveille and Unit In-Site Breakfast
- 9:00 am Check Out

POLARIS KLONDIKE 2024 JANUARY 26-28 <u>Unit Roster</u>

Troop #	District:		
Thi	is form must be turned in at regi	stration	
Adults		Position	
			_
Youth: Senior Patrol Leader:			
Patrol:	Patrol:	Patrol:	
PL:	PL:	PL:	

Camp Scouthaven Map

